

KABUTO KOJI

DYNAMIC



STR 13 CON 13 DEX 16 INT 17 WIL 15 CHA 17

PLAYER

MOTIVATIONS

Behold, world! Here comes Kabuto Koji, are you ready for such awesomeness?

My grandfather told me that Mazinger can make me a demon or a god, but I want to be neither.

POWERS & DEVICES

Personal Combat 15

Pilot suit

Beam gun 1d8+2

Motorcycle

KARMA

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

Wounds & Consequences

AGILITY

CON+DEX 29 59

Dodge, Jump, Take Cover

CLOSE COMBAT

DEX+STR 29 59

Brawl

COMMUNICATION

CHA+INT 34 64

Japanese, Junior Scientist Status

CONCENTRATION

INT+WIL 32 -

-

CRAFTING

DEX+INT 33 63

Engineering (Spaceships, Robots)

DRIVING

DEX+INT 33 63

Car, Motorcycle

HANDLING

DEX+WIL 31 61

Horse

KNOWLEDGE

INTx2 54 84

Avionics, Cybernetics, Physics

OPERATION

DEX+INT 42 72

Electronics, Mazinger weapons

PERCEPTION

INT+WIL 32 62

PILOTING

DEX+INT 39 69

Miniship, Robot, Spazer

RANGED COMBAT

DEXx2 32 62

Pistol, Rifle

STEALTH

DEX+INT 33 -

SURVIVAL

INT+CON 30 60

First Aid

MIGHT

+1



PILOTING ROBOT 69

REFLEXES

+1



OPERATION ROBOT 72

MAZINGER Z

STR 15 NIGHT +1 TOUGHNESS 7 READINESS 15 16 11 12

JET PILDER

PILDER GO!

PILDER OFF!

WEAPONS

PILDER MISSILES!

COST SKILL 4

DAMAGE

RANGE

MAZINGER Z

MAZIN GO!

PILDER ON!

WEAPONS

BRAWL

COST SKILL 3

DAMAGE

RANGE

ROCKET PUNCH!

COST SKILL 4

DAMAGE

RANGE

BREAST FIRE!

COST SKILL 5

DAMAGE

RANGE

KOSHIRYOKU BEAM!

COST SKILL 4

DAMAGE

RANGE

RUST HURRICANE!

COST SKILL 5

DAMAGE

RANGE

REITŌ KŌSEN!

COST SKILL 5

DAMAGE

RANGE

MISSILE PUNCH!

COST SKILL 4

DAMAGE

RANGE

IRON CUTTER!

COST SKILL 6

DAMAGE

RANGE

JET SCRANDER

SCRANDER CROSS!

SOUTHERN CROSS KNIVES!

COST SKILL 4

DAMAGE

RANGE

SCRANDER CUTTER!

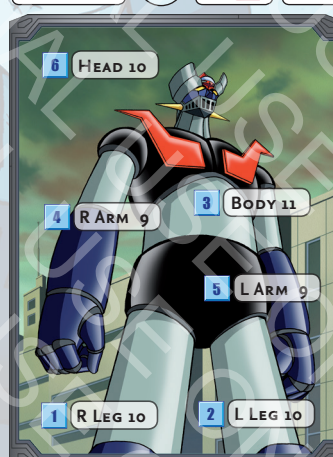
COST SKILL 5

DAMAGE

RANGE



ALLOY TOUGHNESS ABSORB
SUPER Z +4 1



READINESS

00
01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30



STR 18

CON 15

DEX 17

INT 13

WIL 17

CHA 13

PLAYER

MOTIVATIONS

I will show Doctor Kabuto and the world what an orphan can do.

I am ready to take any risk and will never turn my back to danger.

POWERS & DEVICES

Personal Combat 17

Pilot suit

Beam gun 1d8+2

Motorcycle

Wounds & Consequences

KARMA

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

AGILITY CON+DEX 36 66

Balance, Dodge, Take Cover (Roll)

CLOSE COMBAT DEX+STR 43 73

Karate (Kicking), Kendo

COMMUNICATION CHA+INT 26 56

Japanese, Military Rank

CONCENTRATION INT+WIL 30 -

-

CRAFTING DEX+INT 30 -

-

DRIVING DEX+INT 30 60

Car, Motorcycle

HANDLING DEX+WIL 30 -

-

KNOWLEDGE INTx2 26 -

-

OPERATION DEX+INT 50 80

Electronics, Mazinger weapons

PERCEPTION INT+WIL 30 60

Hearing, Vision

PILOTING DEX+INT 40 70

Electronics, Mazinger weapons

RANGED COMBAT DEXx2 41 71

Pistol, Rifle

STEALTH DEX+INT 30 60

Hide, Sneak

SURVIVAL INT+CON 29 59

First Aid, Endurance

MIGHT +2 70

PILOTING ROBOT 70

REFLEXES +1 80

OPERATION ROBOT 80

GREAT MAZINGER

STR 18

MIGHT +2

TOUGHNESS 8

READINESS 15

16

12

13

READINESS

00

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26

27

28

29

30

BRAIN CONDOR

BRAIN CONDOR HASHIN!

BRAIN CONDOR SWITCH OFF!

WEAPONS

CONDOR MISSILE

COST SKILL DAMAGE RANGE

4

MAZINGER

MAZIN GO! FIRE ON!

WEAPONS

BRAWL

COST SKILL DAMAGE RANGE

3

+2

ATOMIC PUNCH!

4

BREAST BURN!

5

GREAT BOOMERANG!

5

+2

GREAT TYPHOON!

4

KNEE IMPULSE KICK!

5

+2

NERBLE MISSILE!

4

THUNDER BREAK!

5

MAZINGER BLADE!

6

+2

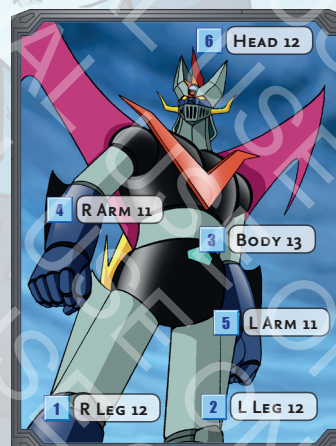
THROWN SWORD

5

+2

WINGED

SCRAMBLE DASH!


ALLOY TOUGHNESS ABSORB
SUPER NZ +5 1




STR 14 CON 13 DEX 18 INT 15 WIL 14 CHA 17

PLAYER

MOTIVATIONS

My skin is black and the children in the orphanage hated me, but I am better than this.
I fight for justice and will never fail any of my comrades.

POWERS & DEVICES

Personal Combat 16
Pilot suit
Beam gun 1d8+2
Motorcycle

KARMA

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

Wounds & Consequences

AGILITY CON+DEX 36 66
Balance, Dodge, Jump, Take Cover

CLOSE COMBAT DEX+STR 41 71
Karate (Kicking), Kendo

COMMUNICATION CHA+INT 32 62
Japanese, Military Rank

CONCENTRATION INT+WIL 29 -

CRAFTING DEX+INT 33 -

DRIVING DEX+INT 33 63
Car, Motorcycle

HANDLING DEX+WIL 32 -

KNOWLEDGE INTx2 30 -

OPERATION DEX+INT 53 83
Electronics, Venus weapons

PERCEPTION INT+WIL 29 59
Hearing, Vision

PILOTING DEX+INT 43 73
Miniship, Robot

RANGED COMBAT DEXx2 46 76
Pistol

STEALTH DEX+INT 36 66
Hide, Sneak

SURVIVAL INT+CON 28 58
First Aid, Endurance

MIGHT +1 **PILOTING ROBOT** 73

REFLEXES +1 **OPERATION ROBOT** 83

VENUS ACE

STR 11 MIGHT 0 TOUGHNESS 6 READINESS 15 16 10 11

QUEEN STAR

WEAPONS **COST** **SKILL** **DAMAGE** **RANGE**

QUEEN STAR MISSILE! 4

VENUS ACE

WEAPONS **COST** **SKILL** **DAMAGE** **RANGE**

BRAWL 3 4 5

FINGER MISSILES! 3 4 5

KOSHIRYOKU BEAM! 4 6

KOSHIRYOKU MISSILE! 4 3

TOP ACE VARIANT

THUNDER BREAK! 5 4 5

VENUS BLADE! 6 4 5

THROWN SWORD 5 4 5

VENUS SCRANDER

VENUS CUTTER! 5 7 8



ALLOY **TOUGHNESS** **ABSORB**

SUPER NZ +5 1



READINESS

00
01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30

NAGARE RYOMA

DYNAMIC



STR 15 CON 13 DEX 15 INT 15 WIL 14 CHA 13

PLAYER

MOTIVATIONS

When duty calls, Ryoma answers.
Being a fighter requires calm and control, but it takes passion and enthusiasm to be a hero.

POWERS & DEVICES

Personal Combat 14

Pilot suit

Motorcycle

KARMA

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

Wounds & Consequences

AGILITY

CON+DEX

28

58

Balance, Dodge

CLOSE COMBAT

DEX+STR

50

80

Brawl, Kendo

COMMUNICATION

CHA+INT

28

58

Japanese

CONCENTRATION

INT+WIL

29

-

-

CRAFTING

DEX+INT

30

-

-

DRIVING

DEX+INT

30

60

Motorcycle

HANDLING

DEX+WIL

29

-

-

KNOWLEDGE

INTx2

30

-

-

OPERATION

DEX+INT

40

70

Electronics, Getter weapons

PERCEPTION

INT+WIL

29

59

Hearing, Vision

PILOTING

DEX+INT

45

75

Getter Machine, Robot

RANGED COMBAT

DEXx2

30

60

Pistol

STEALTH

DEX+INT

30

-

-

SURVIVAL

INT+CON

28

58

First Aid

MIGHT

+1

PILOTING ROBOT

75

REFLEXES

+1

OPERATION ROBOT

70

GETTER DRAGON

STR 19

MIGHT +2

TOUGHNESS 8

READINESS 15

16

12

13

DRAGON

DRAGON HASHIN!

OPEN GET!

WEAPONS

DRAGON MISSILE

COST SKILL

4

DAMAGE

4

RANGE

4

GETTER DRAGON

CHANGE DRAGON! SWITCH ON!

WEAPONS

BRAWL

COST SKILL

4

DAMAGE

+2

RANGE

4

GETTER BEAM!

4

4

6

GETTER TOMAHAWK!

6

+3

+4

GREAT TOMAHAWK!

8

+5

+6

TOMAHAWK BOOMERANG!

5

+2

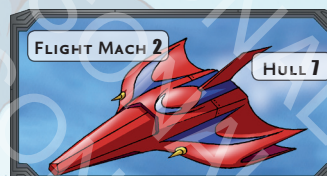
4

SHINE SPARK!

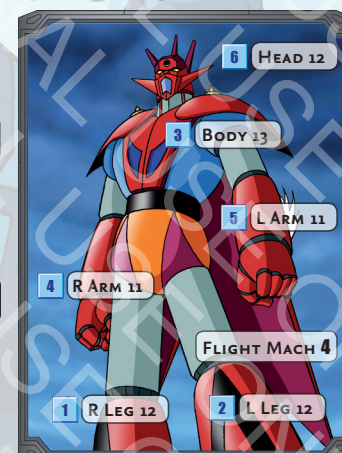
5

4

3



ALLOY TOUGHNESS ABSORB
RADIATED +3 1 1



READINESS

00

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26

27

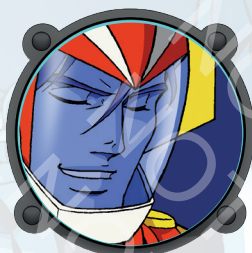
28

29

30

JIN HAYATO

DYNAMIC



STR 13 CON 11 DEX 17 INT 17 WIL 16 CHA 11

PLAYER

MOTIVATIONS

Do I fight for the sake of mankind or to show the others that I am worthy of their respect?
I still miss my mother but I will not show my grief for fear of looking weak.

POWERS & DEVICES

Personal Combat 14
Pilot suit
Motorcycle

KARMA

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

Wounds & Consequences

AGILITY	CON+DEX	38	68
Balance, Dodge, Jump			
CLOSE COMBAT	DEX+STR	40	70
Brawl			
COMMUNICATION	CHA+INT	28	58
Japanese, Play Harmonica			
CONCENTRATION	INT+WIL	33	-
CRAFTING	DEX+INT	34	-

DRIVING	DEX+INT	44	74
Motorcycle			
HANDLING	DEX+WIL	33	-
KNOWLEDGE	INTx2	34	-
OPERATION	DEX+INT	41	71
Electronics, Getter weapons			
PERCEPTION	INT+WIL	33	63
Hearing, Vision			

PILOTING	DEX+INT	44	74
Getter Machine, Robot			
RANGED COMBAT	DEXx2	34	64
Pistol			
STEALTH	DEX+INT	34	-
SURVIVAL	INT+CON	28	58
First Aid			
MIGHT	+1	PILOTING ROBOT	74
REFLEXES	+1	OPERATION ROBOT	70

GETTER RYGER

STR 16 MIGHT +1 TOUGHNESS 7 READINESS 15 16 11 12

RYGER

RYGER HASHIN!

OPEN GET!

WEAPONS

MISSILE!

COST SKILL

4

DAMAGE

+1

RANGE

6



ALLOY TOUGHNESS ABSORB
RADIATED +3 1 1

GETTER RYGER

CHANGERYGER! SWITCH ON!

WEAPONS

DRILL ARM!

COST SKILL

5

DAMAGE

+1

RANGE

6

DRILL MISSILE!

COST SKILL

5

DAMAGE

1

RANGE

1

RYGER MISSILE!

COST SKILL

4

DAMAGE

1

RANGE

1

CHAIN ATTACK!

COST SKILL

5

DAMAGE

1

RANGE

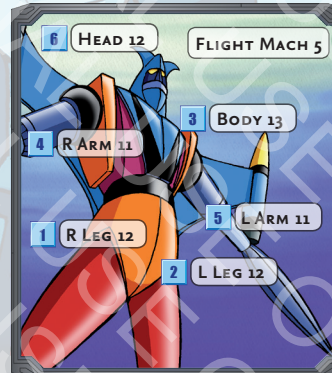
1

MACH SPECIAL!

COST SKILL

5

+1 Green Token while active



READINESS

00
01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30

KURUMA BENKEI

DYNAMIC



STR 18 CON 16 DEX 15 INT 13 WIL 14 CHA 11

PLAYER

MOTIVATIONS

Already a champion in sports, I will become a hero and make everyone proud of me.

POWERS & DEVICES

Personal Combat 16

Padded pilot suit (light armour)

Baseball Bat 1d4+4

KARMA

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

Wounds & Consequences

AGILITY

CON+DEX

51

81

Balance, Dodge, Throw, Catch, Climb, Swim

CLOSE COMBAT

DEX+STR

43

73

Brawl, Club

COMMUNICATION

CHA+INT

24

54

Japanese, Sports Star

CONCENTRATION

INT+WIL

27

-

-

CRAFTING

DEX+INT

28

-

-

DRIVING

DEX+INT

28

-

-

HANDLING

DEX+WIL

29

-

-

KNOWLEDGE

INTx2

26

-

-

OPERATION

DEX+INT

38

68

Electronics, Getter weapons

PERCEPTION

INT+WIL

37

67

Hearing, Vision

PILOTING

DEX+INT

31

61

Getter Machine, Robo

RANGED COMBAT

DEXx2

30

60

Pistol

STEALTH

DEX+INT

28

-

-

SURVIVAL

INT+CON

29

59

First Aid

MIGHT

+1



PILOTING ROBOT 61

REFLEXES

+1



OPERATION ROBOT 68

GETTER POSEIDON

STR 23

MIGHT +3

TOUGHNESS 9

READINESS 15



16

13

14



61



68

READINESS

00

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26

27

28

29

30

POSEIDON

POSEIDON HASHIN!

OPEN GET!

WEAPONS

MISSILE!

COST SKILL

4



DAMAGE



RANGE



ALLOY

TOUGHNESS

ABSORB

RADIATED

+3

1



1



GETTER POSEIDON

CHANGE POSEIDON SWITCH ON!

WEAPONS

BRAWL

COST SKILL

3



DAMAGE

+2

RANGE



GETTER CYCLONE!

COST SKILL

5



DAMAGE



STRONG MISSILES!

COST SKILL

4



DAMAGE



FINGER NET!

COST SKILL

4



DAMAGE



TRACKS

COST SKILL

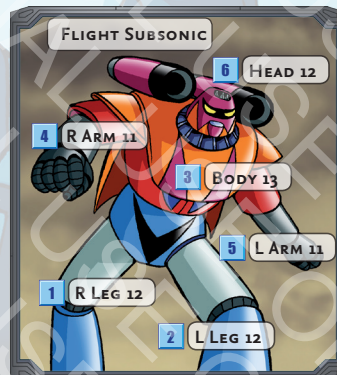
5



+1 Size Class for and against Push



and Bash





STR 25 CON 23 DEX 15 INT 13 WIL 13 CHA 14

PLAYER

MOTIVATIONS

My father's legacy was the loss of my humanity and a heavy burden: will I ever forgive him?
I cared only for my races, then the enemy started threatening my family and all changed.

POWERS & DEVICES

Personal Combat 19
Jeeg gloves and pendant
Motorcycle
Cybernetic body (Heavy armour, leap 10m)

KARMA

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

Wounds & Consequences

AGILITY	CON+DEX	38	68
Dodge, Jump, Balance			
CLOSE COMBAT	DEX+STR	50	80
Brawl			
COMMUNICATION	CHA+INT	27	57
Language (Japanese), Amateur racer			
CONCENTRATION	INT+WIL	26	-
-			
CRAFTING	DEX+INT	48	78
Engineering, Mechanics			

DRIVING	DEX+INT	48	78
Car (Racing), Motorcycle (Acrobatics)			
HANDLING	DEX+WIL	28	-
-			
KNOWLEDGE	INTx2	26	-
-			
OPERATION	DEX+INT	28	58
Electronics			
PERCEPTION	INT+WIL	26	56
Hearing, Vision			

PILOTING	DEX+INT	28	58
Big Shooter			
RANGED COMBAT	DEXx2	35	65
Pistol			
STEALTH	DEX+INT	28	-
-			
SURVIVAL	INT+CON	46	76
Endurance, First Aid			
MIGHT	+1	AGILITY	68
REFLEXES	+1	RANGED COMBAT	65

KOTETSU JEEG

STR 11 MIGHT 0 TOUGHNESS 6 READINESS 15 16 10 11

HEAD

KOTETSU JEEG!

WEAPONS	COST	SKILL	DAMAGE	RANGE
JEEG BEAM!	4			6

JEEG

BUILD UP!

WEAPONS	COST	SKILL	DAMAGE	RANGE
BRAWL	3			4 5
DYNAMITE KICK!	5		+2	1 2
KNUCLE BOMBER!	4			4 5
MAGNET ROPE!	3			3
MAGNET PRESSURE!	5			3
SPIN STORM!	4			3

JEEG BAZOOKA

JEEG BAZOOKA!

WEAPONS	COST	SKILL	DAMAGE	RANGE
JEEG BAZOOKA!	4			4

MACH DRILL

MACH DRILL!

WEAPONS	COST	SKILL	DAMAGE	RANGE
MACH DRILL!	5		+4	4 5
DRILL MISSILE!	5			4 5



ALLOY	TOUGHNESS	ABSORB
TITANIUM	+2	



READINESS

00
01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30

UMON DAISUKE (DUKE FLEED)

DYNAMIC



STR

21

CON

11

DEX

16

INT

19

WIL

21

CHA

18

PLAYER

MOTIVATIONS

I let Fleed perish, but Earth, my second homeland, will not suffer the same fate.

My powers and my responsibilities are great, so I cannot let emotions lead me.

POWERS & DEVICES

Personal Combat 14
Shapechange into pilot suit
Fleedean Powers (Leap 30m, Move at three times human speed)
Beam gun 1d10+2, Duke Buggy 1d10+4,
Fleedean pendant of kingship

Wounds & Consequences

KARMA

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

AGILITY

CON+DEX

27

57

Dodge, Jump, Take Cover

CLOSE COMBAT

DEX+STR

37

67

Brawl

COMMUNICATION

CHA+INT

57

87

Command, Japanese, Freedian, Persuade, Ruler of Fleed

CONCENTRATION

INT+WIL

40

70

Clairvoyance

CRAFTING

DEX+INT

35

65

Engineering

DRIVING

DEX+INT

35

65

Car, Motorcycle

HANDLING

DEX+WIL

37

67

Horse

KNOWLEDGE

INTx2

48

78

Cosmology, Freedian Technology, Navigation

OPERATION

DEX+INT

44

74

Electronics, Grendizer Weapons

PERCEPTION

INT+WIL

40

70

Hearing, Vision

PILOTING

DEX+INT

45

75

Grendizer, Spaceship

RANGED COMBAT

DEXx2

32

62

Pistol, Rifle

STEALTH

DEX+INT

35

-

SURVIVAL

INT+CON

30

60

Space, First Aid

MIGHT

+2

PILOTING ROBOT

75

REFLEXES

+1

OPERATION ROBOT

74

UFO ROBOT GRENDIZER

STR

28

MIGHT

+4

TOUGHNESS

10

READINESS

15

16

14

15

READINESS

00
01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30

SPAZER

SPAZER GO!

WEAPONS

COST SKILL

DAMAGE

RANGE

SPIN SAUCER!

5

1

+1

1 2

SPIN DRILL!

3

1

1 2

MELT SHOWER!

4

3

3

GRENDIZER

GRENDIZER GO!

SPAZER CROSS!

WEAPONS

COST SKILL

DAMAGE

RANGE

HAND BEAM!

3

4 5

SCREW CRUSHER!

5

+1

4 5

SPACE THUNDER!

5

6

DIZER BEAM!

4

6

DIZER

DIZER GO!

BRAWL

3

+4

4 5

HENGERYOKU STORM!

4

3

SHOULDER BOOMERANG!

4

3

DOUBLE HARKEN!

8

+5

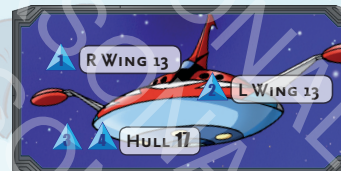
+8

THROWN HARKEN

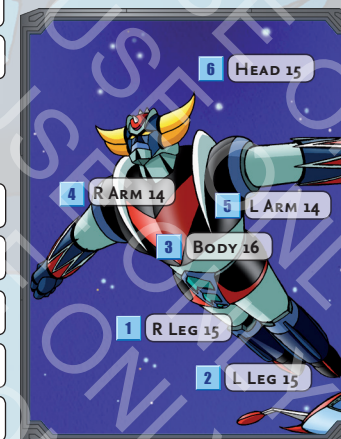
5

+4


4 5







ALLOY TOUGHNESS ABSORB
GREN +6 2 1



YUMI SAYAKA





STR 11 CON 14 DEX 16 INT 17 WIL 12 CHA 15

PLAYER

MOTIVATIONS

I am daddy's girl, meaning that I am a genius as my father is.
As heroes and scientists we must protect the world, and you can bet I will not let Koji do all the work.

POWERS & DEVICES

Personal Combat 15
Pilot suit
Beam gun 1d8+2
Motorcycle

Wounds & Consequences

AGILITY CON+DEX 36 66

Dodge, Jump, Take Cover

CLOSE COMBAT DEX+STR 27 57

Brawl

COMMUNICATION CHA+INT 33 63

Japanese, Scientist Status

CONCENTRATION INT+WIL 29 -

CRAFTING DEX+INT 43 73

Engineering (Energy Plant)

DRIVING DEX+INT 33 63

Car, Motorcycle

HANDLING DEX+WIL 28 -

KNOWLEDGE INTx2 54 84

Chemistry, Cybernetics, Physics (Photonics)

OPERATION DEX+INT 43 73

Electronics, Robot weapons

PERCEPTION INT+WIL 29 59

Hearing, Vision

PILOTING DEX+INT 33 63

Robot

RANGED COMBAT DEXx2 32 62

Pistol

STEALTH DEX+INT 33 -

SURVIVAL INT+CON 31 -

MIGHT 0

REFLEXES +1

PILOTING ROBOT 63

OPERATION ROBOT 73

KARMA

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

SAOTOME MICHIRU





STR 11 CON 10 DEX 17 INT 16 WIL 13 CHA 16

PLAYER

MOTIVATIONS

I will not mourn my lost brother but rather show my father that I can replace him.

POWERS & DEVICES

Personal Combat 14
Pilot suit, Motorcycle

Wounds & Consequences

AGILITY CON+DEX 37 67

Dodge, Jump, Take Cover

CLOSE COMBAT DEX+STR 28 58

Brawl

COMMUNICATION CHA+INT 33 63

Japanese, Laboratory Assistant

CONCENTRATION INT+WIL 29 -

CRAFTING DEX+INT 33 -

DRIVING DEX+INT 33 63

Motorcycle

HANDLING DEX+WIL 30 -

KNOWLEDGE INTx2 42 72

Physics (Getter)

OPERATION DEX+INT 43 73

Electronics, Getter weapons

PERCEPTION INT+WIL 29 59

Hearing, Vision

PILOTING DEX+INT 43 73

Getter Machine, Robot

RANGED COMBAT DEXx2 44 74

Pistol

STEALTH DEX+INT 33 -

SURVIVAL INT+CON 26 56

First Aid

MIGHT +1

REFLEXES +1

PILOTING ROBOT 73

OPERATION ROBOT 73

KARMA

01

02

03

04

05

06

07

08

09

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24



STR 11 CON 15 DEX 15 INT 17 WIL 17 CHA 15

PLAYER

MOTIVATIONS

The Shibas are my family now, but I will never stop looking for my lost mother.
You asked me a lot, Professor, but nothing in comparison to what you asked of your own son.

POWERS & DEVICES

Personal Combat 15
Motorcycle

Wounds & Consequences

KARMA

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

AGILITY	CON+DEX	40	70
Dodge, Balance			
CLOSE COMBAT	DEX+STR	26	56
Brawl			
COMMUNICATION	CHA+INT	42	72
Japanese, Persuade, Lab Assistant			
CONCENTRATION	INT+WIL	44	74
Willpower			
CRAFTING	DEX+INT	32	-

DRIVING	DEX+INT	32	62
Car, Motorcycle			
HANDLING	DEX+WIL	32	-
KNOWLEDGE	INTx2	44	74
Cybernetics, Physics			
OPERATION	DEX+INT	32	62
Aircraft weapons			
PERCEPTION	INT+WIL	34	64
Hearing, Vision			

PILOTING	DEX+INT	52	82
Aircraft			
RANGED COMBAT	DEXx2	30	60
Pistol			
STEALTH	DEX+INT	32	-
SURVIVAL	INT+CON	32	62
First Aid			
MIGHT	0		PILOTING ROBOT -
REFLEXES	+1		OPERATION ROBOT 62

Grace Maria Fleed



STR 14 CON 13 DEX 19 INT 17 WIL 19 CHA 20

PLAYER

MOTIVATIONS

I love my brother with all my heart, but I will never let anyone make choices for me.

POWERS & DEVICES

Personal Combat 16
Fleedian powers (Precognition)
Pilot suit, Motorcycle,
Beam gun 1d10+2,
Freedian pendant of queenship

Wounds & Consequences

KARMA

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

AGILITY	CON+DEX	40	70
Dodge, Balance			
CLOSE COMBAT	DEX+STR	33	63
Brawl			
COMMUNICATION	CHA+INT	37	67
Fleedian, Japanese, Persuade, Princess of Fleed			
CONCENTRATION	INT+WIL	36	66
Precognition			
CRAFTING	DEX+INT	36	-

DRIVING	DEX+INT	36	66
Car, Motorcycle			
HANDLING	DEX+WIL	38	68
Horse			
KNOWLEDGE	INTx2	34	-
OPERATION	DEX+INT	41	71
Robot, Grendizer weapons			
PERCEPTION	INT+WIL	36	66
Hearing, Vision			

PILOTING	DEX+INT	41	71
Aircraft			
RANGED COMBAT	DEXx2	38	68
Pistol			
STEALTH	DEX+INT	36	-
SURVIVAL	INT+CON	30	60
First Aid			
MIGHT	+1		PILOTING ROBOT 71
REFLEXES	+1		OPERATION ROBOT 71

[Name Box]				STR	CON	DEX	INT	WIL	CHA	SKILL	READINESS	KARMA
				<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
WEAPONS	COST	SKILL	DAMAGE	RANGE								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								

ALLOY

TOUGHNESS

ABSORB

SIZE CLASS XL

[Name Box]				STR	CON	DEX	INT	WIL	CHA	SKILL	READINESS	KARMA
				<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
WEAPONS	COST	SKILL	DAMAGE	RANGE								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
Description												

ALLOY

TOUGHNESS

ABSORB

SIZE CLASS

[Name Box]				STR	CON	DEX	INT	WIL	CHA	SKILL	READINESS	KARMA
				<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
WEAPONS	COST	SKILL	DAMAGE	RANGE								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
<div></div>	<div></div>	<div></div>	<div></div>	<div></div>								
Description												

ALLOY

TOUGHNESS

ABSORB

SIZE CLASS